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## About This Game

In this magic game you will lead an eagle and fly over the snowy peaks in the mountains, accompanied by a delightful music.

You can find the game source code here: <https://www.assetstore.unity3d.com/en/#!/content/77183> to create your own version of this fun game!

There are 3 game modes: exploration, searching and racing

### Exploration

In the exploration mode you should pass all the main points, gaining scores for passing quickly.

### Searching

In the search mode, you should find 8 blue feathers within 3 minutes. Each feather will bring you scores that will be maintained if you manage to find all the feathers in the given time.

### Racing

In the racing mode you need to finish the first, overpassing your competitors. Collecting the green feathers you will increase your speed for a while and gain the scores.

The scores will be saved only in the case if you win the race.

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Feel the real eagle fly and live fantastic emotions!

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Title: Equilibrium VR  
Genre: Action, Adventure, Casual, Indie  
Developer:  
Funny Twins  
Publisher:  
Funny Twins  
Release Date: 7 Jan, 2017

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** Windows® 7 SP1, Windows® 8.1 or later, Windows® 10

**Processor:** Intel® Core™ i5-4590/AMD FX™ 8350 equivalent or better

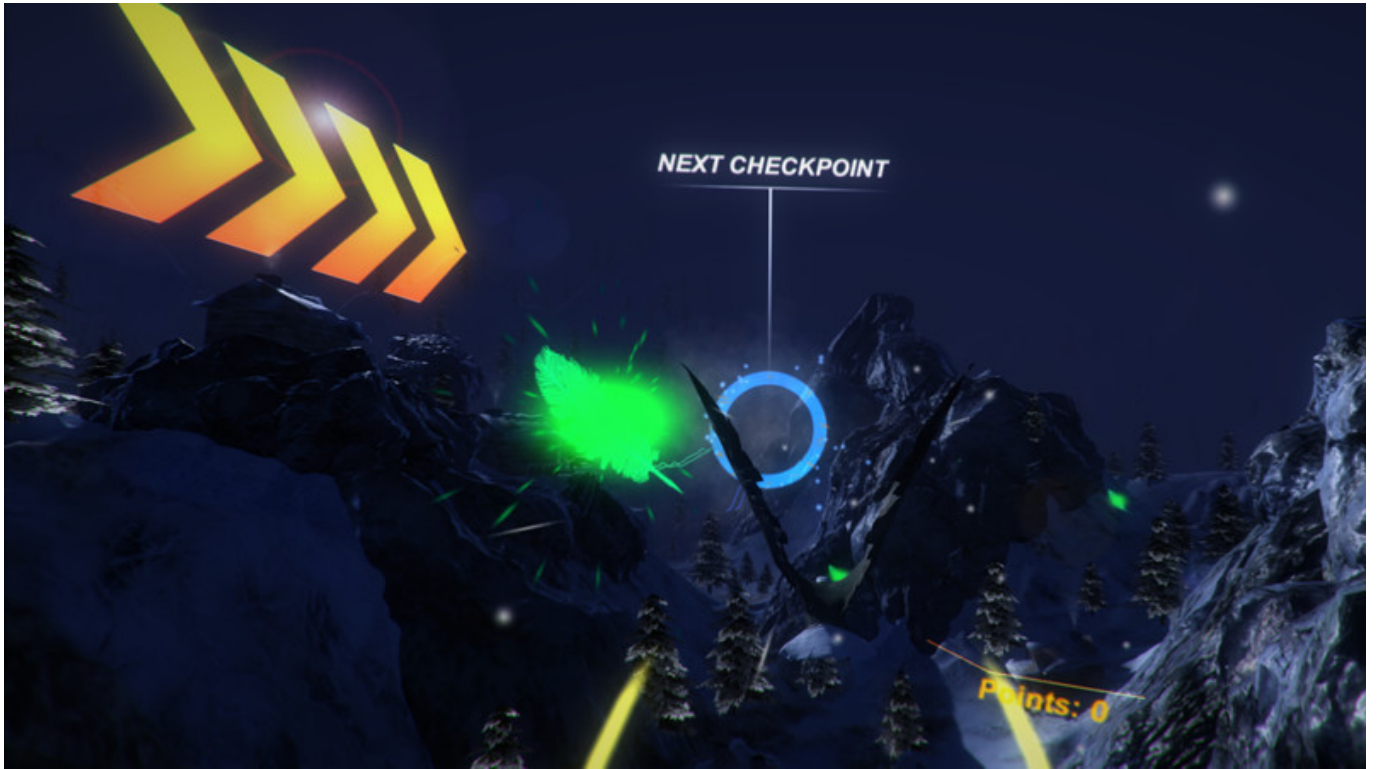
**Memory:** 8 GB RAM

**Graphics:** NVIDIA® GeForce® GTX 970, AMD Radeon™ R9 290 equivalent or better

**Storage:** 170 MB available space

English







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I recently purchased Eagle Flight from Ubisoft. I got that on sale for \$19.99. Believe it or not, I had more fun with the actual gameplay in this title, than in Eagle Flight. The main problem with this title, is the lack of content. You basically have one relatively small VR environment to fly in. There's three different ways to play in this environment.

One is a basic race where you race through the hoops in the air as fast as possible. In the other mode, you try to find feathers. I found this mode to be quite difficult as you have a timer counting down and the feathers can be difficult to locate, especially with the gaze to navigate gameplay (you can't look around freely because you fly in the direction you're looking at!). The last mode is a explore mode which seemed very much like the race mode earlier, except the rings were farther apart. And you spent more time trying to find them.

I did all three game modes in about 10 minutes. There really isn't any reason to do them again. The gameplay is fun, but there really isn't much replay value. I liked the environment. I liked the sense of flight and speed (you aren't held back unlike in Eagle Flight, where you're treated like you have kiddie gloves). I had zero crashes. All navigation is done by gaze. You automatically go back to menu after each mode.

I think I had .49 cents worth of VR fun. I definitely recommend it at that price. Buy this instead of Eagle Flight, you'll be happier (even though Eagle Flight has more content, none of the races are as fun as this short gameplay and the graphics are worse in Eagle Flight).

Sale Price Rating 5/10 ... it's fun for what it is ... Please note: this same game is in another game called VR Chair games (mini-game collection). . Crashed twice during gameplay. When it does work, motion sickness is probable for some.. (Updated Review)

This is a nice little game available in the Unity Store made by someone else (as recently pointed out by Mike Zwo - Oculus Rift). It has some flaws and first I gave it a thumbs up nonetheless since I actually enjoyed the game after I worked out how to avoid the flaws. Many small titles published for VR have some bugs or limitations on release and get fixed/expanded soon and I wanted to point out the positive. However since reviews are also recommendations I'm giving it a thumbs down as I can't recommend anybody to buy this. Here are more details:

Pros:

- Graphics are nice
- Music is nice
- Control is easy: you only control the direction the eagle flies (see below under Con), no other actions necessary
- Three game modes: Exploration (find checkpoints), Search (find blue feathers) and Race (against two AI eagles)

Cons:

- Control is using your gaze: You steer the eagle by looking into the direction you want the bird to fly. While this was very common with the Oculus, for me as a Vive user I would prefer any other scheme since my neck simply is not the best way to steer the movement.
- The game crashes after each single event. If you don't fly through the exit-loop (which exits the game cleanly) after an event but choose to start another event the game crashes and shows a crash box on the desktop which needs to be clicked using the mouse (or emulated mouse pointer with the vive controller).
- The area/landscape is rather small.
- First I started the game with the vive controllers inactive and the game was spinning uncontrollable (if you can't remove your headset fast enough this will cause some serious issues with your stomach...)

Conclusion: Most of my playtime was in the "search" event and finding all the feathers really required some efforts, but I enjoyed it. This is a small game and it is nice for some relaxing time and to show it off to friends and family (if they can stand such kind of movement as seen in the video of the game's shop page).





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